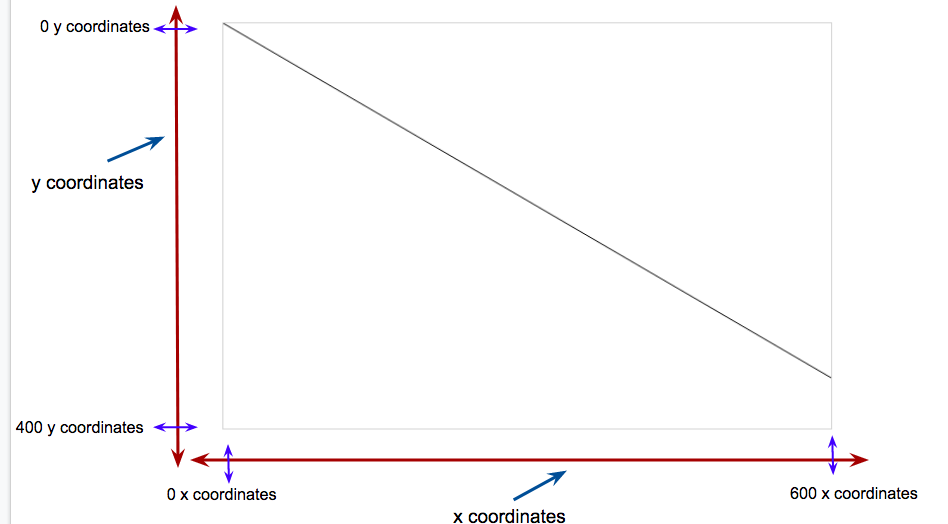
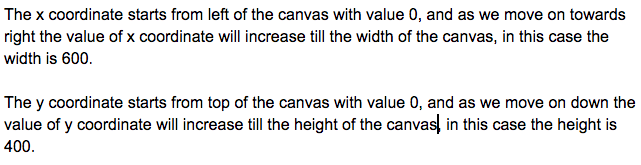
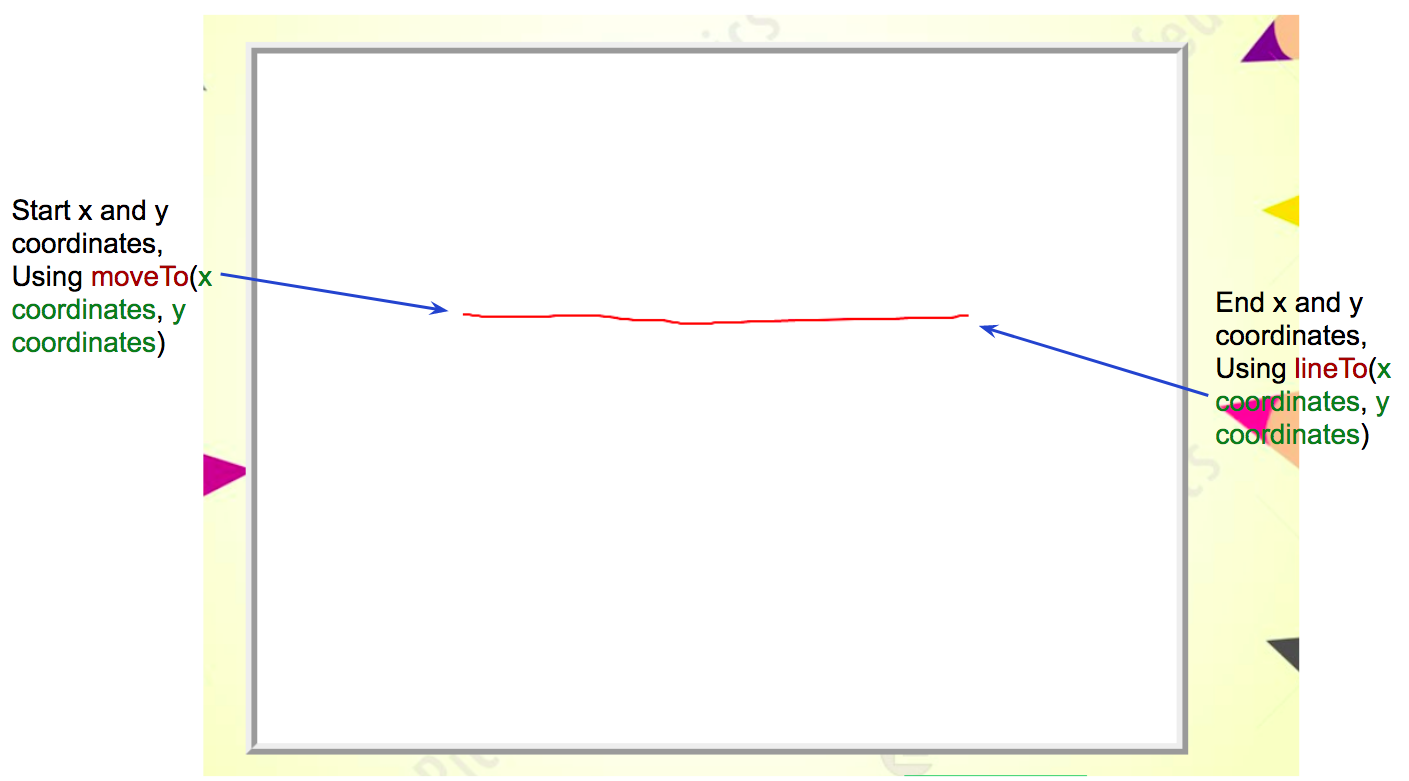
* **Understanding x and y coordinates on canvas [Section-1]**

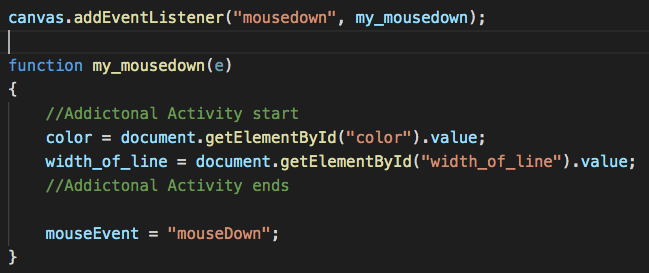
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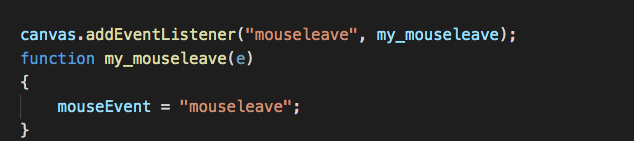
* **Understanding Canvas, moveTo and lineTo with respect to x and y coordinates [Section-2]**

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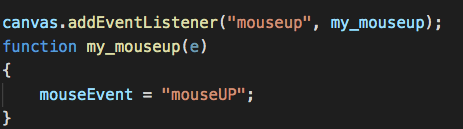
* **Code for mousedown event**

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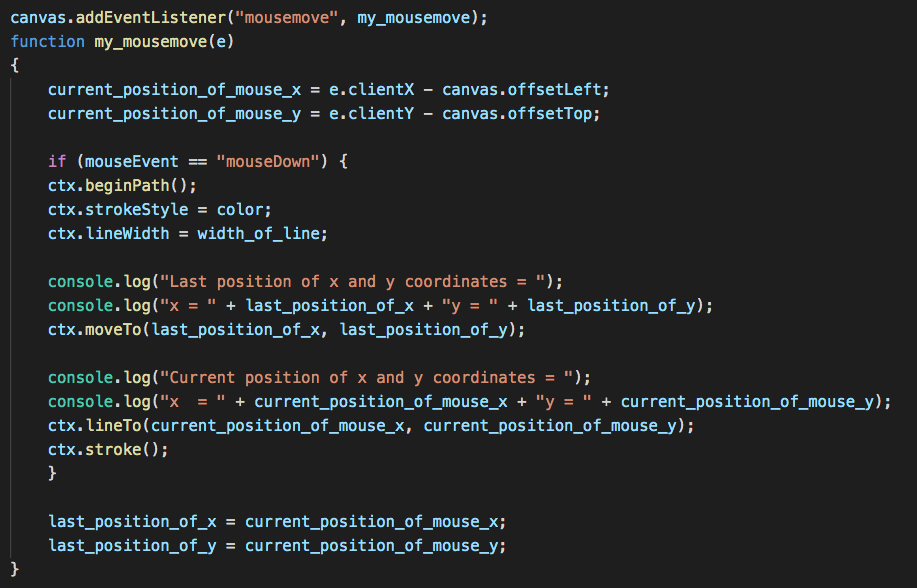
* **Code for mouseleave event**

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* **Code for mouseup event**

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* **Code for mousemove event**

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